



**DIGITAL
SCHOOLHOUSE**
together with



One Minute Mentor.

What's your place in the video games industry?

ukie



PlayStation.

SEGA®



The Challenge

In this session you will learn about:

- ✓ Different job roles within the video games industry
- ✓ Job role descriptions and responsibilities in the video games industry
- ✓ How to undertake an informal interview for a job role in the video games industry



Starter – How many job roles do you think are in the video games industry (U1)?

Activity:

Write down your answer, think carefully about the video games industry.

Extension activity:

Try to write down as many job roles as you think there are in the video games industry



Starter – What job role do you think you would like to do in the video games industry (U1)?

Activity:

Write down your answer and explain why you would like to do your chosen job role.

Further activity:

You may wish to do more than one job role in the video games industry, therefore write about your second choice.



What job roles do you think are available in the video games industry?

Using your computers / devices – you have 15minutes to try and research as many job roles in the **video games** industry as possible and then you will share your findings with the class.





What job roles do you think are available in the video games industry?

What job roles do you think are available in the video games industry?



Designer

Writer

Tester

Programmer

Audio artist

Marketing / PR
officer

Visual artist

Manager

Legal & Finance

Research video games job roles and responsibilities (U3).

Now that you have identified several job roles within the video games industry you must establish what each job role entails.

Activity.

- Your teacher will provide you with a job role to research that is in the video games industry
- Complete the job role template with your findings
- Add enough detail as your peers will be reviewing your work
- Print out your work and remember to add your name



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Peer Assess (U4).

Now that you have completed your research on your chosen video games job role. You must now get your peers to evaluate your role to establish if there is enough content to correctly describe the role.

Activity.

- Read your peers job role document
- Complete the matrix grid and rate each of the criterion 1 (poor) to 5 (excellent). Maximum score is 15. Tally up your marks and complete each section on the grid.



Reflection.

Think about the starter activity that you completed about the job role you wish to undertake in the video games industry. Now that you have seen a wider range of job roles do you think you would like to explore and try a different job role?

Activity.

- Write down your answers and explain your thinking.



Interview Techniques.

INTERACTIVE
SLIDE

Greet
interviewers

Be
yourself!

Discuss as a class or in small groups and decide on the top 10 interview techniques:

Punctuality

Take time
to answer
questions

Eye
contact

Preparation

Use
suitable
language

Confidence

Honesty

Smart
clothing



I have an interview!

The remainder of the lesson will be you deciding what job role you would like to undertake. You must prepare for an interview

Activity.

- Your teacher will pair you up to undertake informal interviews for a role in the video games industry.



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