



**DIGITAL  
SCHOOLHOUSE**  
together with



## **Digital Schoolhouse Super Smash Bros. Ultimate Team Battle 2020 Concludes Wednesday 11 November**

**XX November, London:** Reaching a thrilling conclusion on Wednesday 11 November, the grand final of the Digital Schoolhouse Super Smash Bros. Ultimate Team Battle 2020 will see 13 semi-finalists battling it out for a chance to become UK esports champions.

Contestants from schools across the UK will battle it out, taking part remotely. There will be 13 semi-finalists battling it out to be crowned an esports champion.

Hosted by journalist Alysia Judge, the competition begins 10:00am on Wednesday 11 November and will be streamed on Digital Schoolhouse's Twitch channel: [twitch.tv/DSH\\_TV](https://www.twitch.tv/DSH_TV)

The event will also feature a panel with industry figures discussing their journeys in the games industry and the skill shortages that students and the next generation of talent can solve. This will take place prior to the grand final match.

The panel's line-up includes:

- Elle Osili-Wood – Award-winning video game presenter and journalist
- Jade Leamcharaskul – Composer, sound designer, performer, events management & consultant
- Abubakar Salim – Actor, producer and CEO of Silver Rain
- Wayne Emanuel – Lead Strategic Partnerships (Europe) at TikTok
- Nida Ahmad – UX Designer and Researcher at Netspeak Games

In celebration of Nintendo Switch's involvement in the tournament, the careers panel will be hosted in Animal Crossing: New Horizons. Students can come for the insightful industry advice and stay for the idyllic island setting!

Together with Nintendo Switch, the Digital Schoolhouse Super Smash Bros. Ultimate Team Battle reached over 10,000 pupils and 1000 teams in schools and colleges across the UK over the last academic year.

Through competitions like this, Digital Schoolhouse aims to engage students with developing digital skills and soft skills, as well as enabling future talent to aspire to careers they have yet to discover.

--- ENDS ---

The not-for-profit Digital Schoolhouse programme, together with Nintendo UK, uses play-based learning to engage the next generation of pupils and teachers with the Computing curriculum. Digital Schoolhouse is delivered by the UK games industry trade body Ukie and is backed by the creative digital industries and government. Sponsors include PlayStation®, SEGA, Ubisoft and Outright Games.

Website: [digitalschoolhouse.org.uk](https://digitalschoolhouse.org.uk)

Twitter: [@DigSchoolhouse](https://twitter.com/DigSchoolhouse)

Facebook: [Digital Schoolhouse](https://www.facebook.com/DigitalSchoolhouse)

YouTube: [www.youtube.com/DigitalSchoolhouse](https://www.youtube.com/DigitalSchoolhouse)