

## Terms & Conditions.

### Overwatch Digital Schoolhouse Esports Tournament.

Please read these Terms and Conditions (“Terms”, “Terms and Conditions”) carefully before participating in the Overwatch Digital Schoolhouse Esports Tournament operated by Digital Schoolhouse (“DSH”, “us”, “we” or “our”) and Ukie. Your participation within the tournament is conditioned on your acceptance of and compliance with these Terms.

“Schoolhouse” refers to an educational institution which has been officially appointed to join the programme by the Digital Schoolhouse team, following the application of said educational institution. External Schools/Colleges (“School/College”, “Schools/Colleges”, “External Schools/Colleges”) refers to educational institutions that *have not* been officially appointed to join the programme by the Digital Schoolhouse team.

By participating in the tournament you agree to be bound by these Terms. If you disagree with any part of this then do not register to participate within the tournament.

**TOURNAMENT ENTRY FEES:**

The tournament entry fee contributes towards the cost of running the Overwatch DSH Esports Tournament and all Schools/Colleges that register to participate within the tournament are required to pay the entry fee.

Existing Schoolhouses that have already been selected to be a part of the Digital Schoolhouse programme prior to the tournament start date (29 October 2018), are exempt from paying the tournament entry fee.

Schoolhouses are eligible to receive a hardware loan in order to enable their participation within the tournament should they require it. Hardware loans are not guaranteed by DSH and are dependent on the level of industry support received.

External Schools/Colleges that are not part of the programme, will be required to pay a non-refundable tournament entry fee upon registration. The early bird entry fee of £249 plus VAT is valid until midnight of 31 October 2018. Thereafter, the registration fee is £499 plus VAT.

School/College registrations are open until midnight, 30 November 2018.

Payment of the tournament entry registration fee is required by immediate bank transfer. Credit cards will not be accepted.

All Schools/Colleges upon successful registration will be eligible to receive:

- 7 x copies of Overwatch

The tournament game format is 3v3 (3 players versus 3 players). The game format is determined by the level of in-kind support that we receive from industry partners. Therefore, Schoolhouses and Schools/Colleges should be advised that the following guidelines to copies of the game also apply:

- Schoolhouses and Schools/Colleges that are participating in the tournament for the first time this year, will receive 7 copies of the tournament game - enough for a single match plus a spectator licence.
- Should a Schoolhouse or School/College wish to play multiple matches simultaneously (and has the hardware to do so), then additional copies of the game will need to be purchased by the Schoolhouse or School/College:
  - DSH are unable to cover the cost of additional copies of the game, therefore these must be paid for by the Schoolhouse and Schools/Colleges.
  - We do not have discounted rates for the game, so please do not ask us. Should such a discounted rate become available, we will notify Schoolhouses and Schools/Colleges as soon as possible.

*All copies of the game received by Schoolhouses should be kept for future DSH Tournaments ("Tournaments"). If a game title in a Tournament - that a Schoolhouse has previously participated in and has been allocated copies of the game - is used in subsequent Tournaments, then DSH will take this into account when distributing games for future Tournaments that said Schoolhouse is participating in e.g. if we have already sent you enough copies of the game to cover the Tournament's format (XvX), we will not be sending you any additional copies.*

- Launch pack, these include:
  - Lesson plans and curriculum resources
  - Trailer video
  - Teacher information pack
- Free careers information & guidance
- Real industry expertise and experience
- Esports coach - if one has been requested and is available
- Dedicated staff support from the DSH team
- Free attendance to the Regional Qualifier for the School/College team and a limited number of supporting staff and students
- Prize bags for the School/College team at Regional Qualifier
- Free attendance to Grand Final for a limited number of School/College staff and students
- Meeting and networking opportunities to mingle with the professionals at the Knockout Events
- Press opportunities at knockout events

#### WITHDRAWAL OF PARTICIPATION:

If payment of the tournament entry fee isn't made within 31 days, Schools/Colleges will automatically be withdrawn from the competition by DSH.

Schools/Colleges may be withdrawn from the tournament for:

- Non-payment of the tournament entry fee
- Inappropriate conduct by the School/College or its students
- Failure to abide by the terms and conditions as laid out within this document

Payment of the tournament entry fee is non-refundable regardless of which stage the School/College is withdrawn by either themselves or DSH.

Upon withdrawal from the tournament all copies of the Overwatch games should be immediately returned.

**TECHNICAL REQUIREMENTS:**

Each registered School/College is required to have specific technical specifications as outlined below, in order to the run the tournament in the School Heats stage of the competition. In the Regional Qualifiers and Grand Final (“Knockout Events”), hardware will be provided.

|                  | Minimum Specifications  | Recommended Specifications   |
|------------------|---|--|
| Operating System | Windows® 7 / Windows® 8 / Windows® 10 64-bit (latest Service Pack)        | Windows® 7 / Windows® 8 / Windows® 10 64-bit (latest Service Pack) |
| Processor        | Intel® Core™ i3 or AMD Phenom™ X3 8650                                    | Intel® Core™ i5 or AMD Phenom™ II X3 or better                     |
| Video            | NVIDIA® GeForce® GTX 460, ATI Radeon™ HD 4850, or Intel® HD Graphics 4400 | NVIDIA® GeForce® GTX 660 or AMD Radeon™ HD 7950 or better          |
| Memory           | 4 GB RAM  | 6 GB RAM   |
| Storage          | 30 GB available hard drive space  |  |
| Internet         | Broadband internet connection   |  |
| Media            | None for the recommended digital installation                             |  |
| Resolution       | 1024 x 768 minimum display resolution                                     |  |

**RULES:**

Game: Overwatch

Platform: PC (specifications as outlined above)

Format: 3v3

Peripherals allowed: Mouse, keyboard and headset only (students are allowed to bring their own to all tournament events) NO MOUSEMATS.

Age of student participants: 12-18 years old. Participants **MUST** be aged 12-18 years at the point of signing up to the tournament on the [registration platform](#). This is a strict age limit and DSH has the right to withdraw any participants that are not within this specified age range.

**KNOCKOUT EVENTS:**

Due to the logistics of the tournament, DSH reserves the right to withdraw a School/College if we do not receive specified details requested by DSH regarding tournament logistics up 5 working days prior to the event taking place.

It is the School/College's responsibility to arrange travel (and accommodation if necessary) to all Knockout Events at their expense.

All students must be accompanied by at least 1 member of staff to all Knockout Events. DSH reserves the right to change tournament dates and schedules. Details of the amended schedule will be sent to all registered Schoolhouses and Schools/Colleges at the earliest possible time.

DSH reserves the right to change venues for Knockout Events. Details of the venue change will be sent to all registered Schools/Colleges at the earliest possible time.

**MARKETING AND MEDIA:**

DSH reserves the right to use feedback and media received by Schools/Colleges for marketing purposes.

There will be photography and videography at all Knockout Events, the footage captured will be taken by the DSH team and associated colleagues. Knockout Events are also likely to have a strong press and media presence who may wish to carry out their own photography and videography of the event.

It is the School/College's responsibility:

- To ensure that appropriate parental permissions have been sought prior to the Knockout Events.
- To ensure that appropriate parental permissions have been sought prior to sending media to DSH.
- Identify any members of their party that are not covered by appropriate permissions and therefore should not be included in any media footage taken at the Knockout Events.
- Have available at request by DSH, copies of appropriate permission forms providing evidence that parental permission has been sought and given.