Curriculum Content Developer:

Job Description

digitalschoolhouse.org.uk/we-are-hiring

Application closing date: 9am, Friday 18 January 2019

Salary: £45,000 - 52,000 pro rata

Digital Schoolhouse powered by PlayStation, is a not-for-profit education programme delivered by video games trade body, UK Interactive Entertainment (Ukie). Ukie are recruiting a Curriculum Content Developer to work with the Digital Schoolhouse (DSH) programme. Our inspirational Curriculum Content Developer will work closely with experts to design and develop ground breaking new curriculum resources that can be distributed both nationally and globally.

The role will allow the successful candidate to work with an exciting programme, that aims to revolutionise computing education by bridging the gap between industry and education. The successful applicant will be able to gain valuable insight into the opportunities available within the video games and interactive entertainment broader creative digital sectors.

This is an ideal role for a teacher who wishes to utilise their creative educational expertise whilst learning more about industry practices. The part time and flexible nature of the role will enable the successful candidate to continue their teaching practice while stepping into the creative industries. The hybrid nature of this position is a pioneering approach that will help shape future teaching and learning and teacher training and retention strategies.

The Curriculum Content Developer will work with the Digital Schoolhouse team to support the continued growth and expansion of the programme across the UK and beyond. The successful applicant will actively liaise with both academia and industry partners to tap into their expertise to help design and develop innovative curriculum resources for Key Stage 2 to Key Stage 4 students.

We are looking for a proactive, fresh thinking individual with a desire to develop their skills. The ideal candidate will possess excellent communication and presentation skills, a positive "can-do attitude", a creative spirit, a passion for delivering high quality computing education and an entrepreneurial flair.

Main duties:

+ Work with industry partners to develop a range of curriculum content suitable for Key Stage 2 and Key Stage 3 students. For example, in areas such as Mixed Reality and Artificial Intelligence.
+ Work with the members of the Digital Schoolhouse team to support and manage the development of careers education resources.
+ Undertake and keep up-to-date with the latest educational research when and where relevant to support continued innovation in the classroom.
+ Create a series of resources aimed at parents, enabling them to support the development of Computational Thinking and creative digital skills with their children.
+ Work alongside the Senior Communications and Events Officer to suggest and manage content for the Digital Schoolhouse website; with particular focus on research, thought leadership and content for parents and teachers.
+ Work with the network of Regional Academic Leads (RALs) to produce, collate and disseminate creative ideas and content for teaching computing education.
+ Opportunities to develop and implement own creative ideas within the programme.
+ Undertake any other reasonable professional task as directed by the CEO, COO or Head of Education.

We're looking for an inspirational person who:

+ Has at least three years' experience teaching computing in a secondary school or FE college.
+ Is a creative thinker who can think outside the box in their approach to computing education.
+ Has experience in delivering teacher continuing professional development.
+ Is interested in the video games industry.
+ Is passionate about computing education.
+ Is proactive and can work on their own initiative.
+ Has excellent written and verbal communication skills.
+ Has top-notch organisational skills.

Hours of work:

+ This is a part-time role and we are looking for someone to work approximately three days a week. However, we can be flexible.
+ The successful candidate will be based at home but will be required to travel to London offices at least once a month and for meetings and events as required.
+ Expectation that some evening and weekend work may be required to attend events as the business requires.
+ Some travel to schools and industry partners may be expected as required.

To apply for this role, please send a covering letter and CV to claire@ukie.org.uk.